

## Link to Topics

Help the student identify virtues and adopt values by showing links between the subject area and virtues.  
The teacher may consider the REBIRTH chart of virtues to help select values that may have links to this subject.  
See examples below:

Topic	Link between Value and Topic	Value	References in Bible, EGW or Other
Cells	Cells differ in size, shape and function. Each member of the church differs in talents and abilities but each does a special kind of work.	Spiritual Gifts	1 Corinthians 7:7
Parts of Cell	Protoplasm is a living substance which makes living cells alive. Christians should be living substances that keep the church alive.	Leadership	2 Samuel 8:15; 1 Timothy 4:12
Nucleus	The nucleus directs all the living activities of the cell. The church leaders direct the activities of the church.	Leadership	Exodus 12:21, 23; order and organization in God's work (PK 617)
Organization of Cells	Just as cells are organized by functions, so are there different functions in the organized church.	Organization	Exodus 18:17-26
Red Blood Cells	The red blood cells carry oxygen to all parts of the body so should we carry the "breath of life" to all parts of the world.	Witnessing	Acts 22:15
Different body organs	Each body organ can be counted on to function well voluntarily so should we be counted on to do well the tasks given us.	Responsible	Matthew 7:7
Body systems	The body is made up of different systems working harmoniously so should the members of the church work together to fulfill the gospel commission.	Church unity	Psalms 133:1
Skeletal System	The skeletal system serves the framework of the body. Jesus is the skeletal system of the church body.	The Church	2 Timothy 2:19
Bone Structure	Compact bones give strength to the bones to withstand bangs and bumps. Faith in God helps us withstand trials and difficulties.	Faith	2 Corinthians 5:7
Cartilage	Cartilage is a strong, flexible tissue, so should we be strong yet flexible enough to understand and accept other's failures.	Adaptability	Luke 6:37